

# KIERSTEN KUBE

**Architectural Visualization Artist** 

## CONTACT

#### Email:

Contact@KierstenKube.de

#### Phone Number

+49 1512 482539

#### Portfolio

www.KierstenKube.de

## **SKILLS**

- Conceptual Design for Architectural and Interior Design
- Architectural Drafting
- Poly Modeling
- 3D Sculpting
- 2D and 3D Rendering
- UV's and Texturing
- Video Editing
- Basic web and graphic design

# LANGUAGES

- English- Native
- German- Fluent
- Russian-Proficient

# PROFESSIONAL PROFILE

Intrinsically motivated visualization artist with 3+ years of experience creating high quality architectural renders, animated videos, and furniture assets. For every project, I prioritize efficiency and incorporate fundamental design principles to ensure the cohesiveness and asthetic appeal of every design. I am eager for the opportunity to demonstrate my modeling and rendering skills alongside other design professionals.

# RECENT PROJECTS

More information, rendered images/ videos, and a gallery of all my projects can be viewed on my portfolio website at:

www. Kiersten Kube. de

## Powdered Springs, ATL Rental Home Interior Design Currently in Progress

- Goal is to provide multiple interior design variations to help my client decide on a decoration scheme and furniture arrangement for her new rental property.
- Since no structural or permanent changes can be made to the property, the entire design has to be achieved through furniture alone.
- So far, I have been able to provide her with a walk through video of the first design iteration and am currently working on the next.

#### Lithia Springs, ATL Home Extension

- Assisted the home owner in coming up with a design for the extension.
- Modeled and staged assets in the 3d model based on products that could be purchased at local hardware stores. This helped the owner identify which style most resinated with them and their budget.
- Drafted detailed floor and elevation plans, including tile layouts and basic plumbing plans.
- Rendered a walk through animation video to present the final design to bidding contractors.

# SOFTWARE

#### Software I use the most

- Autodesk Revit
- Blender
- Twinmotion
- Unreal Engine
- Quixel Mixer
- Affinity Photo
- Marvelous Designer
- Davinci Resolve
- Adobe XD

### Software I have used

- Sketchup
- Solidworks
- Autocad
- Chief Architect
- Floor Planner
- XNormal
- Gimp

## Software I want to learn

- Autodesk 3ds Max
- Autodesk Maya
- Vray
- Enscape
- Lumion
- Photoshop
- zBrush

# WORK HISTORY

I spent my twenties traveling and working to support myself. On the side, I dedicated my time to learning architectural visualization, determined to one day begin my career as a professional artist.

Freelance Architectural Visualization Artist 2019 - 2021

Elgersburg, Germany

Nanny and ESL Tutor 2017 - 2019

Starnberg, Germany

Medical Technition Fall of 2016

Humane Society of Charles County

Maryland, Virgina

ESL Tutor 2015 - 2017

Inza, Russia

Medical and Kennel Technition Summer of 2015

Humane Society of Bay County Panama City Beach, Florida

Nanny and ESL Tutor 2010 - 2015

München, Germany

# **EDUCATION**

Independent Study of Architectural Visualization 2015 - Present

Bluegrass Community and Technical College (Online) 2018 - 2019

• CAD 101 Autocad Drafting Basics

- CAD 102 Manual Drafting
- CAD 201 Solidworks Mechanical Drafting
- CAD 216 Revit Residential Design

## REFERENCES

Due to data protection, references will only be given to serious business inquiries via request.